

# **Boyer Moore Algorithm**

**Intelop View**

## Boyer Moore String Searching Function

### 1- Description:

This function makes use of the boyer moore string searching algorithm for searching for a substring inside a text string.

Help on arguments to be supplied: The first parameter is a text string of type char \* or char[] The second parameter is the pattern to be searched of type char \* or char[]

The third parameter is of type int \* and here the number of occurrences of the pattern in the text string will be stored.

The fourth parameter is of type int \* or int[] which is an array of a minimum size of the number of occurrences of the pattern inside the text string. The array supplied as the fourth parameter serves as a place to store values of the positions of occurrence of the pattern string in the text string for example if the third argument is c and the fourth is d \*c will hold the number of occurrences of the pattern string in the text string d[0],d[1],....d[(\*c)-1] will store the places where the pattern occurred in the main string Hope this will be enough.

This has been written for C++ and contains dynamic allocation of memory.

The int value that the function returns gives the no of comparisons performed

```
# include <iostream.h>
# include <string.h>
//These two include files are mandatory.

int bmsearch(char *text,char *pat,int *no,int *pos)
{
    int i,table[256];
    int len=strlen(pat);
    *no=0;
    int compcount=0;
    for(i=0;i<256;i++)table[i]=len;
```

```

for(i=0;i<len;i++)table[pat[i]]=len-(i+1);
int ptct=len-1;
while(ptct<strlen(text))
{
    int count=0;
    while(count<len)
    {
        if(text[ptct-count]!=pat[len-1-
count]){compcount++;break;}
        else count++;
    }
    if(count==len)
    {
        (*no)++;
        *(pos+(*no)-1)=(ptct-count+1);
        ptct+=len;
    }
    else
    {ptct+=(table[text[ptct-count]]-count);}
}
return compcount;

```

## BM TEST Program

This is a test program for the file bm.h just for you to see the working of the function

```
# include "bm.h"
# include <conio.h>
# include <stdio.h>

main()
{
    char text[300],pat[100];
    int no,count,pos[20],i;
    clrscr();
    cout<<"\n\nEnter the text string:";
    gets(text);
    cout<<"Enter the pattern string:";
    gets(pat);
    count=bmsearch(text,pat,&no,pos);
    cout<<"\n\nPattern string occurred "<<no<<" times.";
    cout<<"\n"<<count<<" comparisons required";
    cout<<"\nPositions of occurrence:\n";
    for(i=0;i<no;i++)
        cout<<pos[i]<<"\n";
    cout<<"Thank you.";
    return 0;
}
```